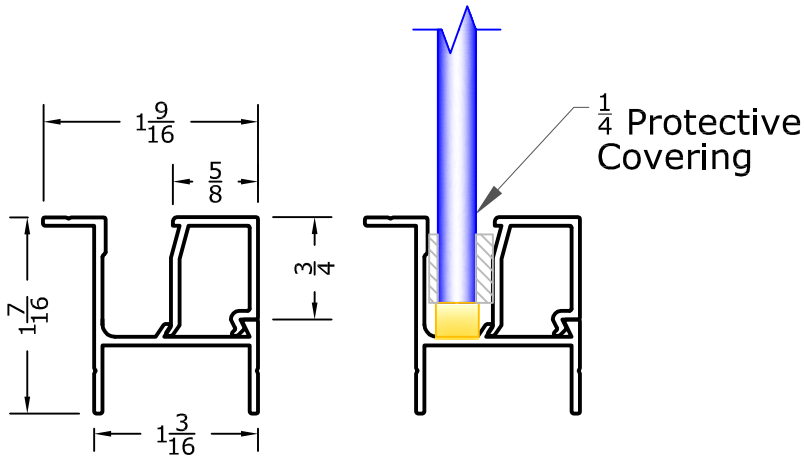




**Perimeter Frame**



**Muntin**

